Module/Unit of Learning	Taught During	What will students learn?	What enriching opportunities will students engage in?	Links to other Subjects
Photoshop Familiarisation and App Design.	Autumn Term 1 and Autumn Term 2	We will learn how to use tools and techniques in Adobe Photoshop to create various types of print-based media. We will learn how to design an app for a client using their visual identity: the company logo, brand identify, colour palette. We will learn how to use Adobe XD to create an interactive plan for our App.	Working to a brief Using professional software Designing for a client	Art Computer Studies
Poster Design and Film Editing in Premiere Pro	Spring Term 1 and Spring Term 2	We will learn how to create a poster for a local client's event. We will learn advanced tools and techniques to use in Adobe Photoshop to create a poster. We will learn how to export our product from Photoshop in the correct formats. We will learn how to source royalty free assets for a client. We will learn how to use Premiere Pro to edit assets together and overlay text and branding for the client.	Professional adobe software Designing for a client Real life brief.	Drama Film Studies Photography
Stop Motion Project and Game Design	Summer Term 1 and Summer Term 2	We will learn how to create a storyboard to plan an advert for a client, based on a client brief. We will learn how to shoot a stop motion video. We will learn how to edit a stop motion video using Adobe Premiere Pro. We will learn how to use Adobe Dreamweaver to create an app for a client's brief, with their brand, and learn how to plan the contents of the product with the end user in mind practising UX: User Experience.	Design skills needed for life. Using professional software	Art Film Studies

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